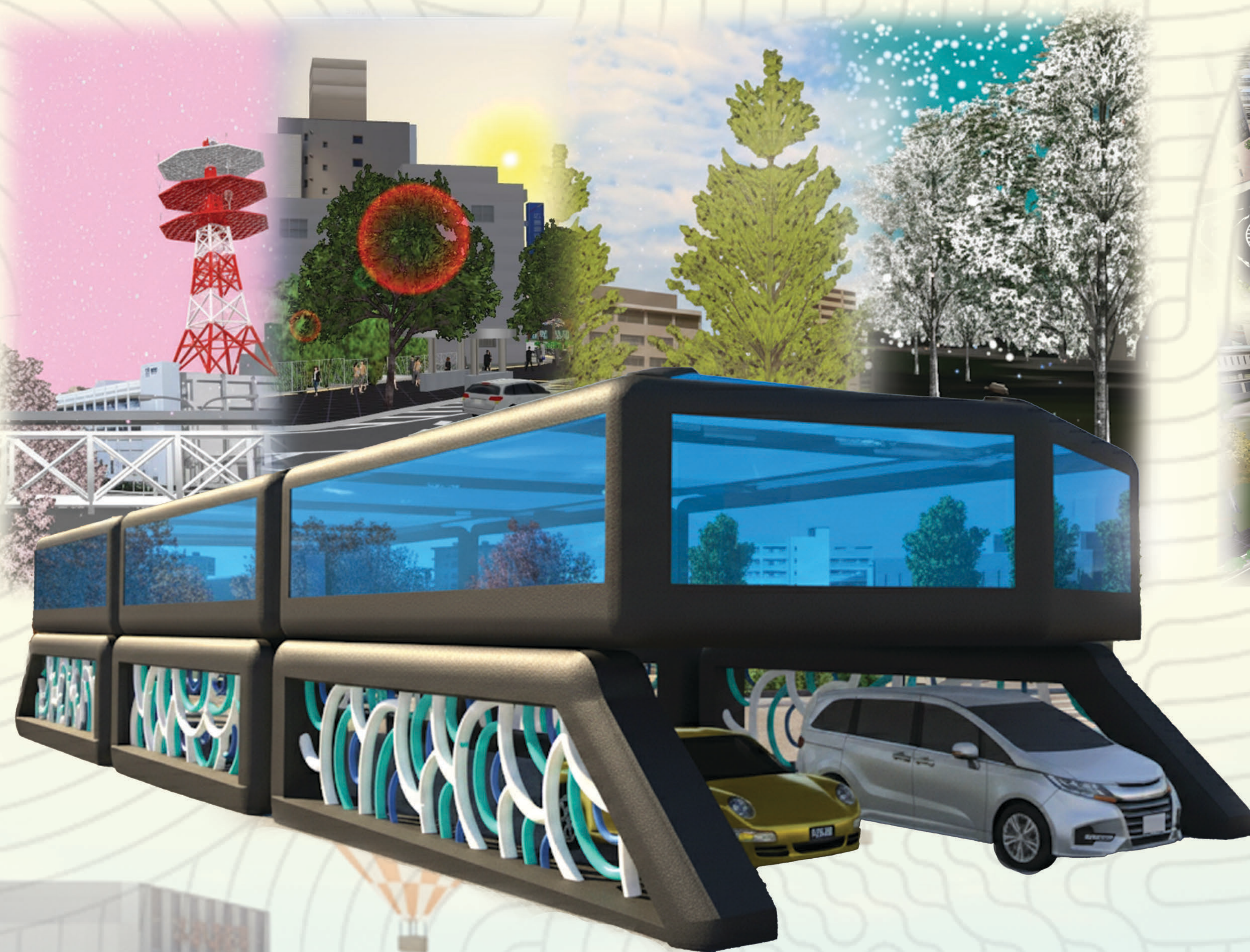


Eternal Timeline

THE 15TH VIRTUAL DESIGN WORLD CUP

Introduction

"Eternal Timeline" is a futuristic pedestrian promenade where time and technology intertwine. AI-powered buses display vivid scenes of all four seasons, creating a moving visual journey. Hologram stations allow people to interact, learn, and communicate across past, present, and future. Guiding robots offer friendly assistance, enhancing the human experience. Moving Sidewalks at each hologram stop reduce fatigue for the elderly while doubling as dynamic urban landmarks. This seamless blend of mobility, memory, and innovation transforms the promenade into a living timeline—a public space that educates, connects, and inspires all who walk its path.



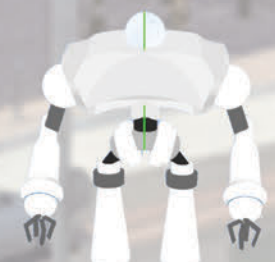
4 SEASON BUS

The Four Seasons Bus is a unique experience where passengers inside can look out and see the scenery of spring, summer, autumn, and winter changing continuously. Each season comes alive through colors, light, and atmosphere, making it feel like a journey through the full cycle of nature in just one ride.



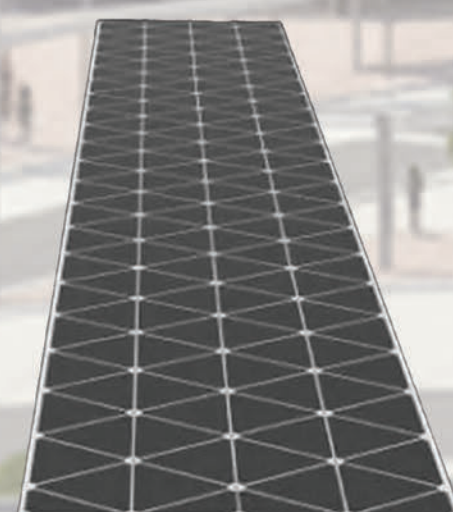
TINYBOT

TinyBot is a compact, versatile robot that can fly for security monitoring, transmit real-time data, and carry light goods, serving as a smart assistant for both daily life and work.



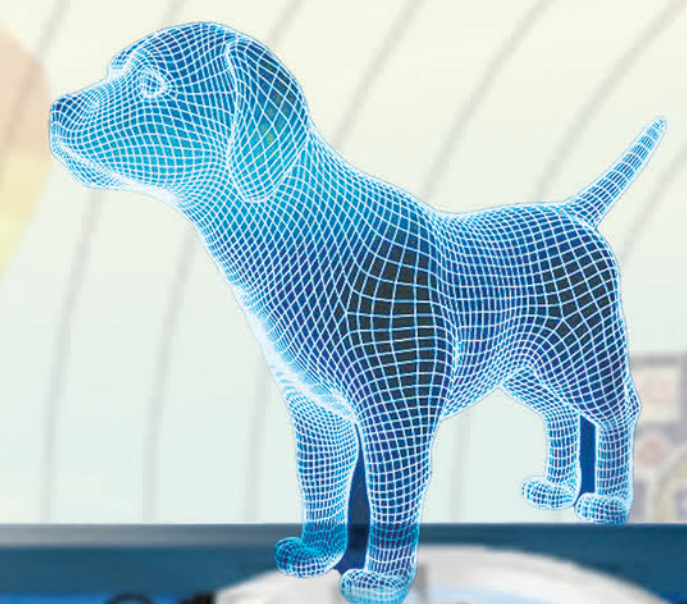
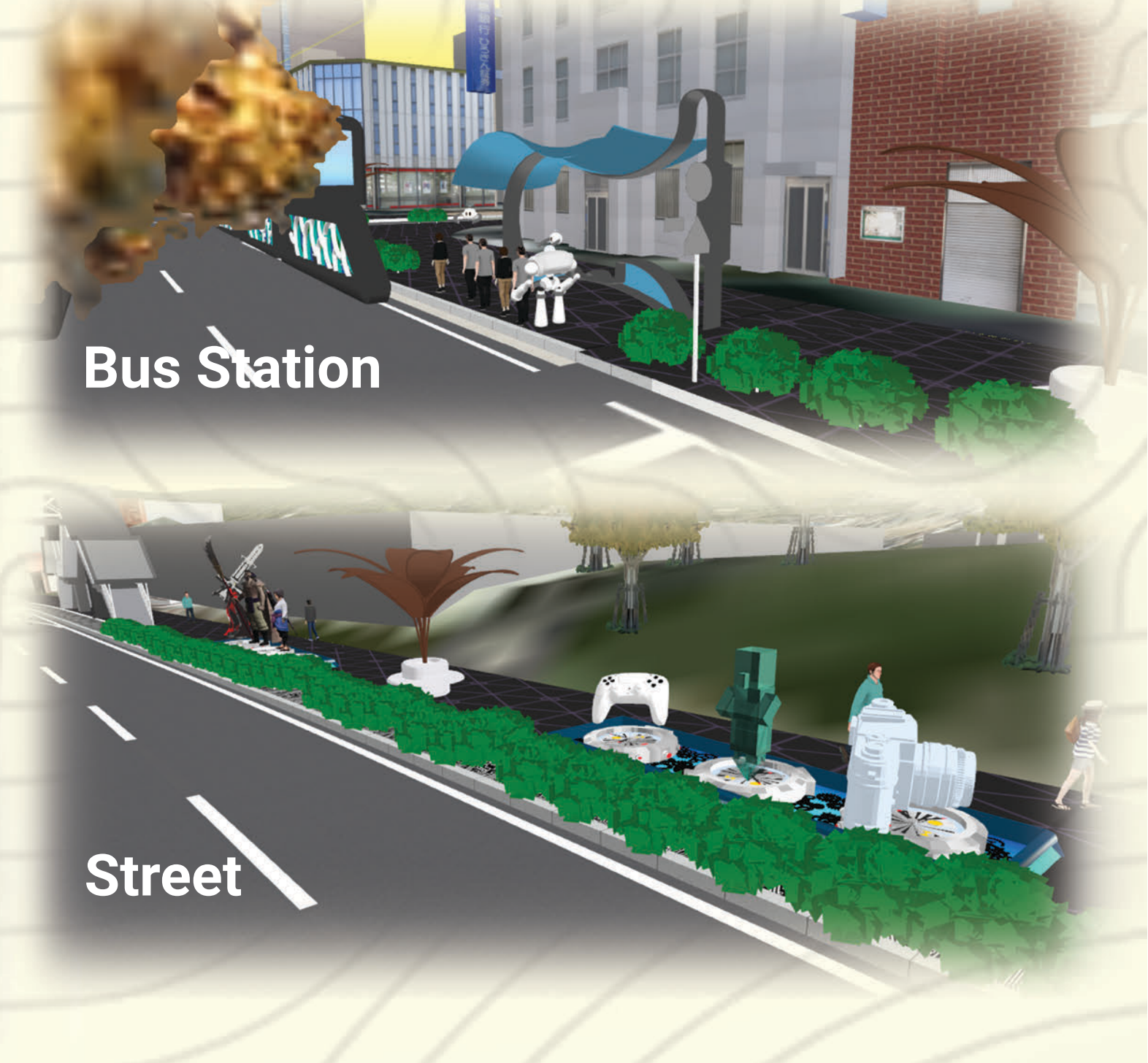
BIGROBOT

Wildrobots have the ability to serve and learn from humans, can help humans and gradually develop emotions and connections with the world around them.



ELECTRIC SIDEWALK

Electric Sidewalk is a smart pathway powered by green energy. It can illuminate at night, provide electricity for devices, integrate sensors to monitor the environment, and offer a safe, comfortable surface for walking. This makes it both eco-friendly and highly practical for modern urban life.



HOLOGRAM KIOSK

The Hologram Kiosk is a special holographic station designed in the shape of a clock face. Here, images of the past, present, and future appear as vivid holograms, creating a virtual space full of depth. Users can not only observe but also interact directly with these images, turning the kiosk into a gateway that connects time, technology, and people in one unified experience.

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